



MAX-PLANCK-GESellschaft

# Evaluating the Automated Alignment of 3D Human Body Scans

David A. Hirshberg, Matthew Loper, Eric Rachlin, Aggeliki Tsoli, Alexander Weiss, Brian Corner, Michael J. Black

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Technologies, Lugano, 2011

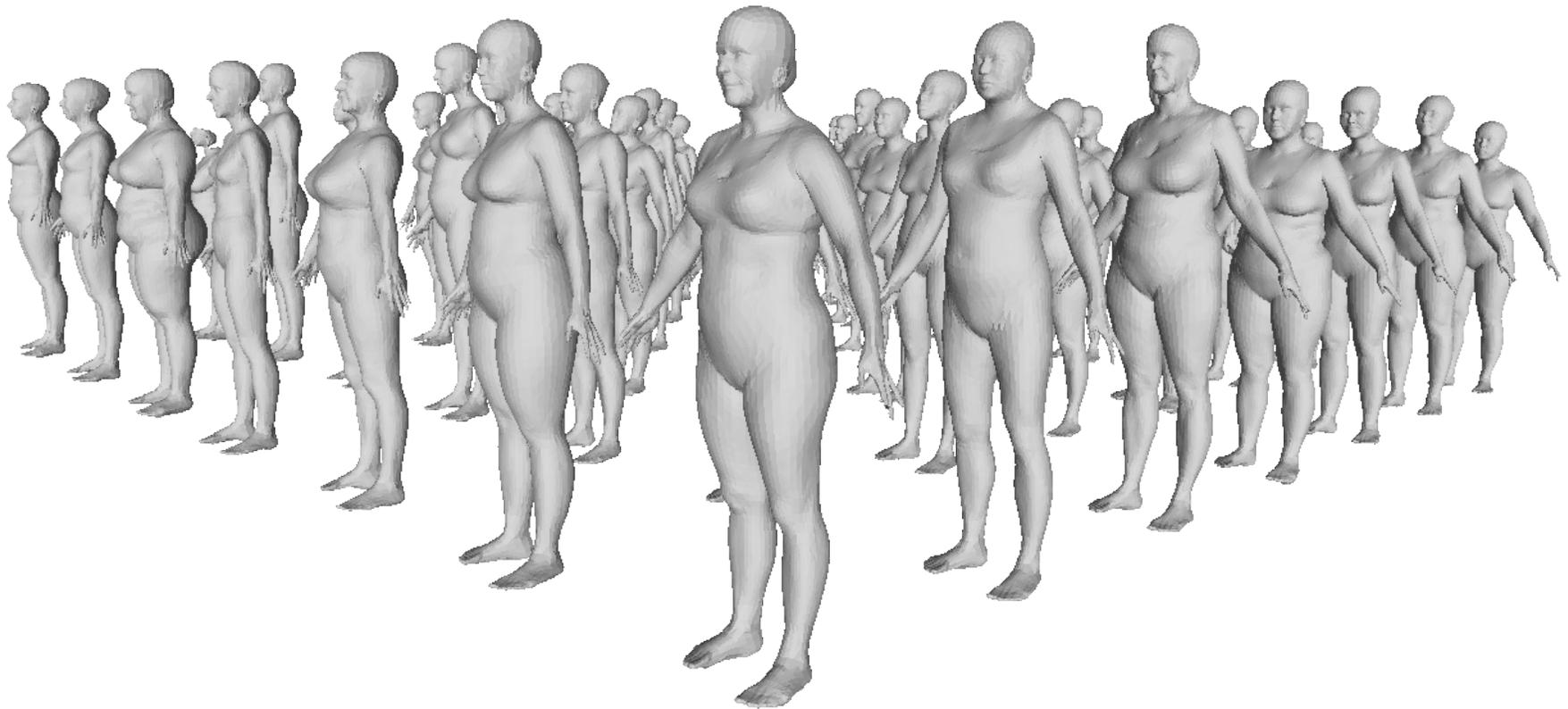
10,000+ laser scans



Enable the detailed analysis of human shape

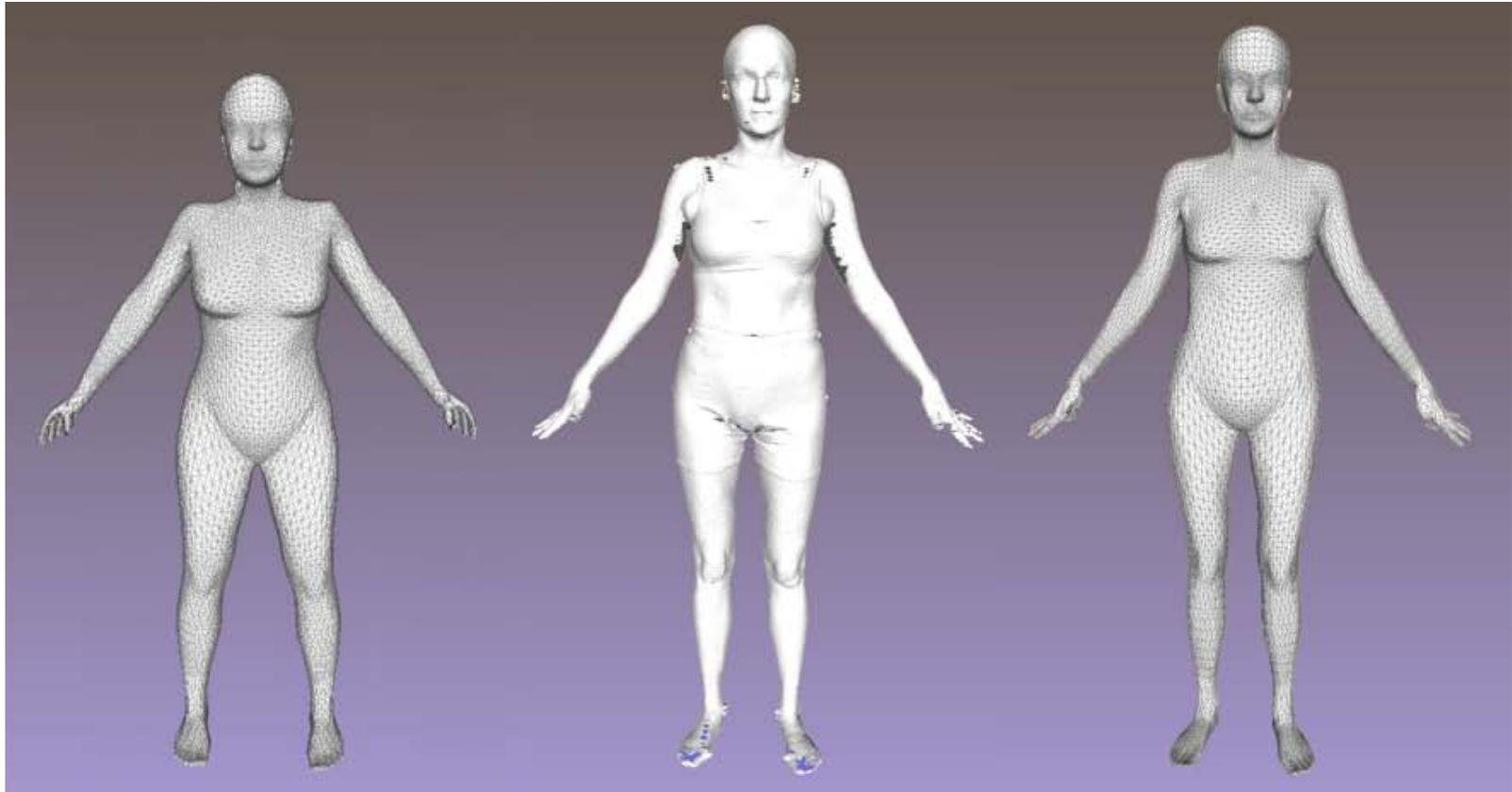
10,000+ laser scans

Problem: Analysis requires alignment



Aligning thousands of meshes is hard.  
Must be fully automatic.

# Alignment



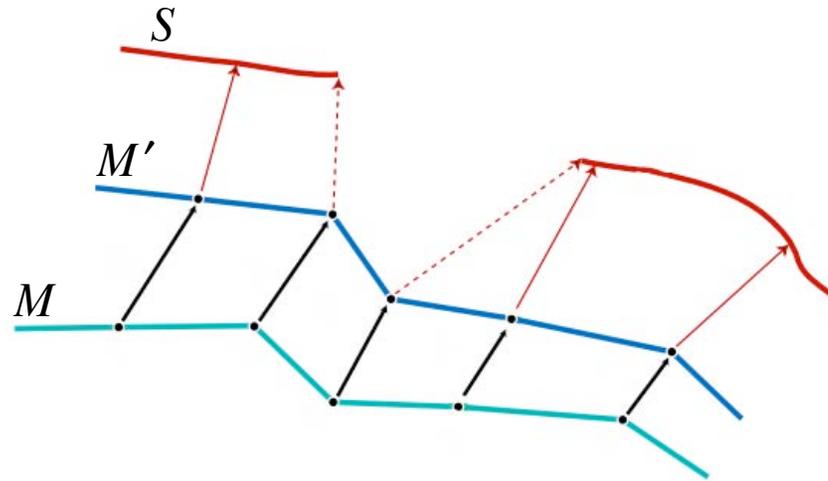
Template  $M$

Scan  $S$

Alignment  $M'$

# Standard method – a review

## Iterative Closest Point (ICP)

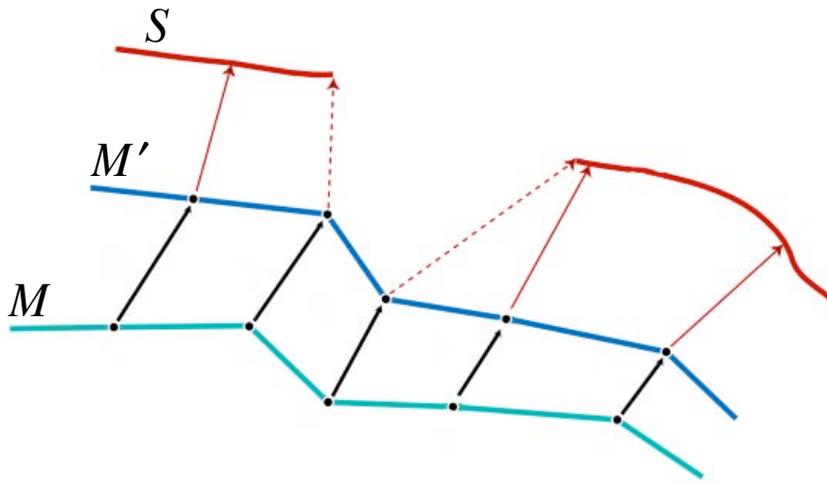


Allen et. al. 2003

To find a set of deformations to transform a template mesh  $M$  to a scan  $S$ .

# Standard method – a review

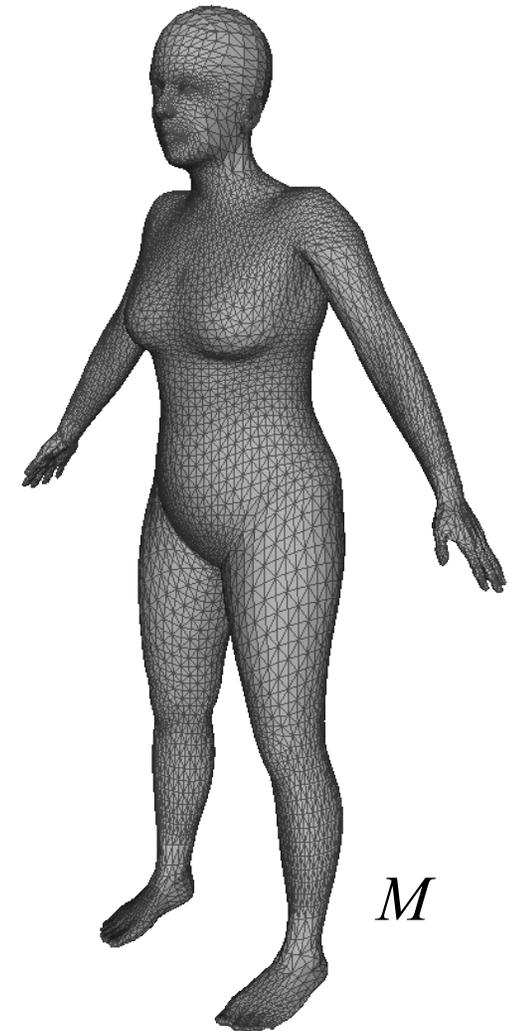
## Template Mesh



Allen et. al. 2003

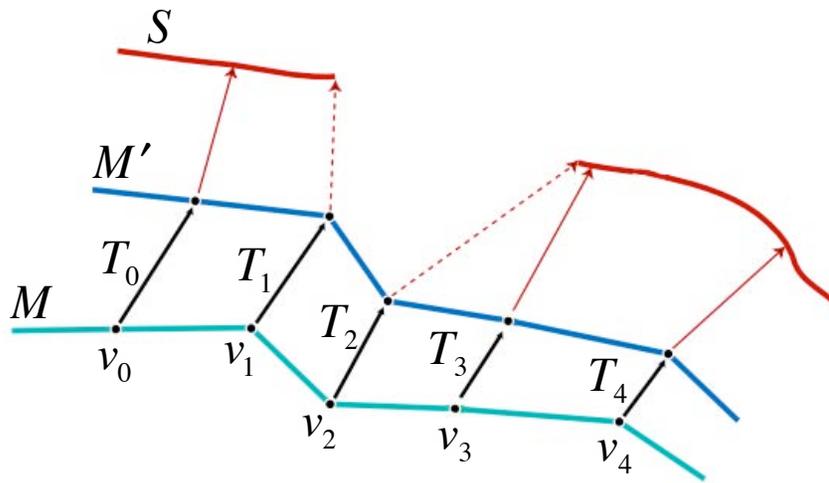
Artist Created:

- Symmetric
- Watertight
- Clear banding
- Density varies with curvature



# Standard method – a review

## ICP Optimization

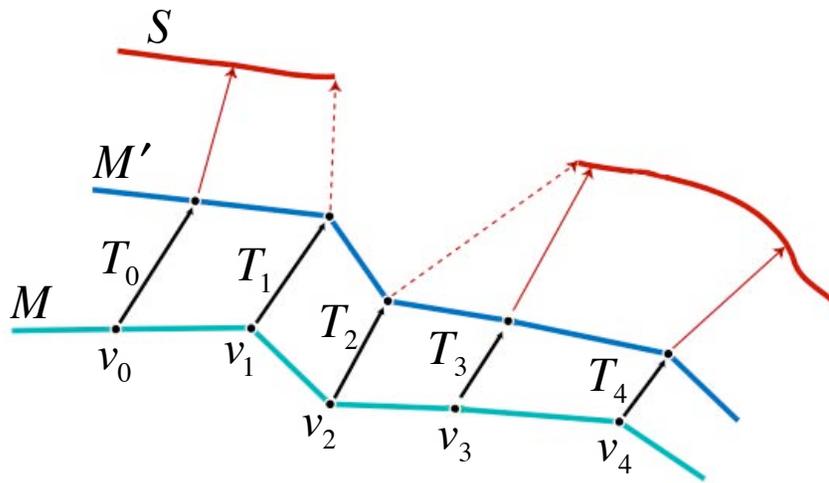


Allen et. al. 2003

$$E_{accuracy}(T) + E_{consistency}(T)$$

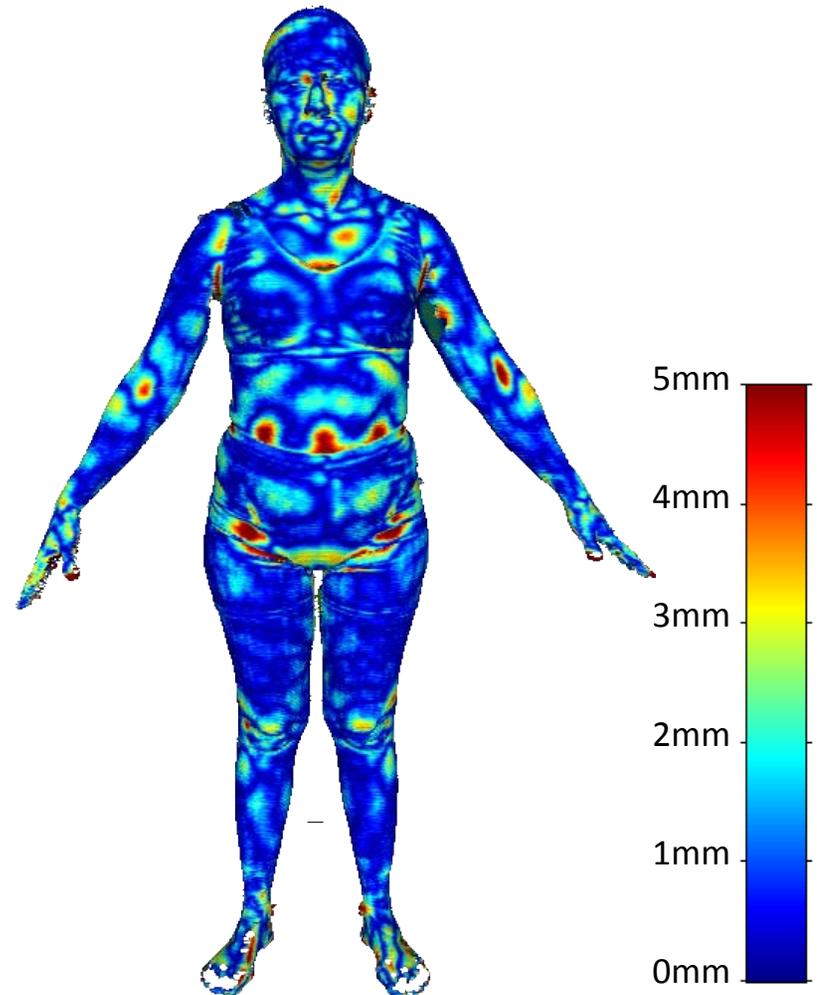
# Standard method – a review

## Alignment to Scan Distance



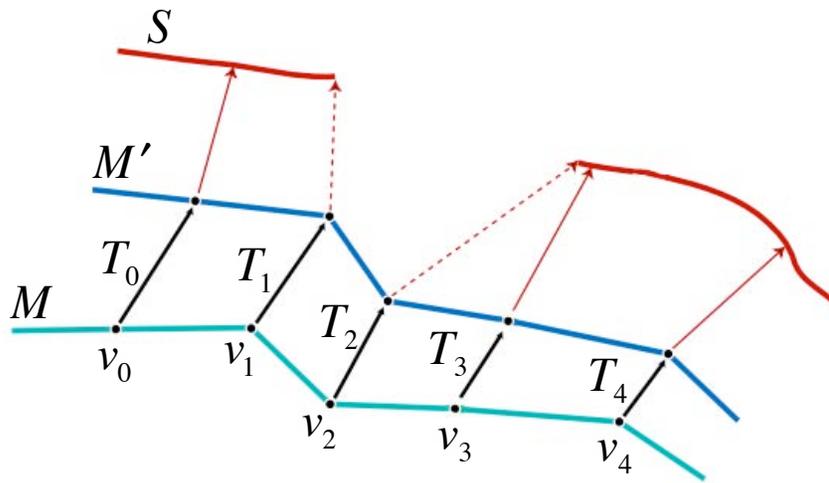
Allen et. al. 2003

$$\sum_{i \in M} \left| T_i v_i - \arg \min_{p \in S} (|T_i v_i - p|) \right|$$



# Standard method – a review

## Regularization



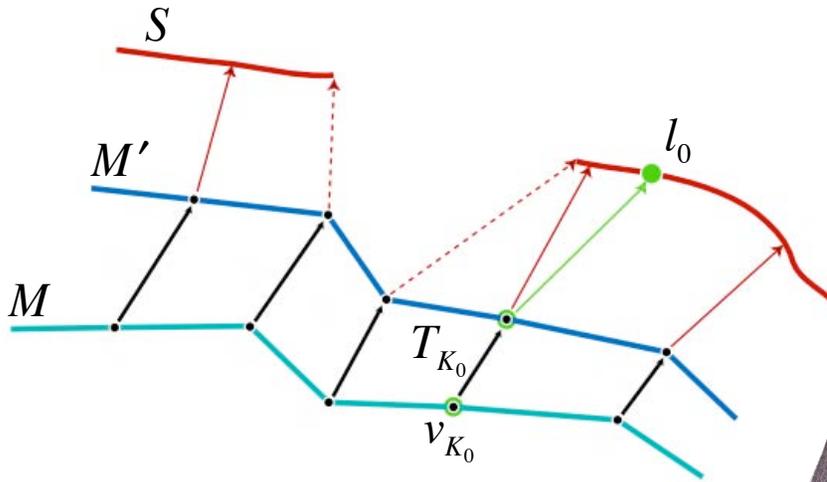
Allen et. al. 2003

$$\sum_{(i,j) \in \text{edges}(M)} |T_i - T_j|_F^2$$



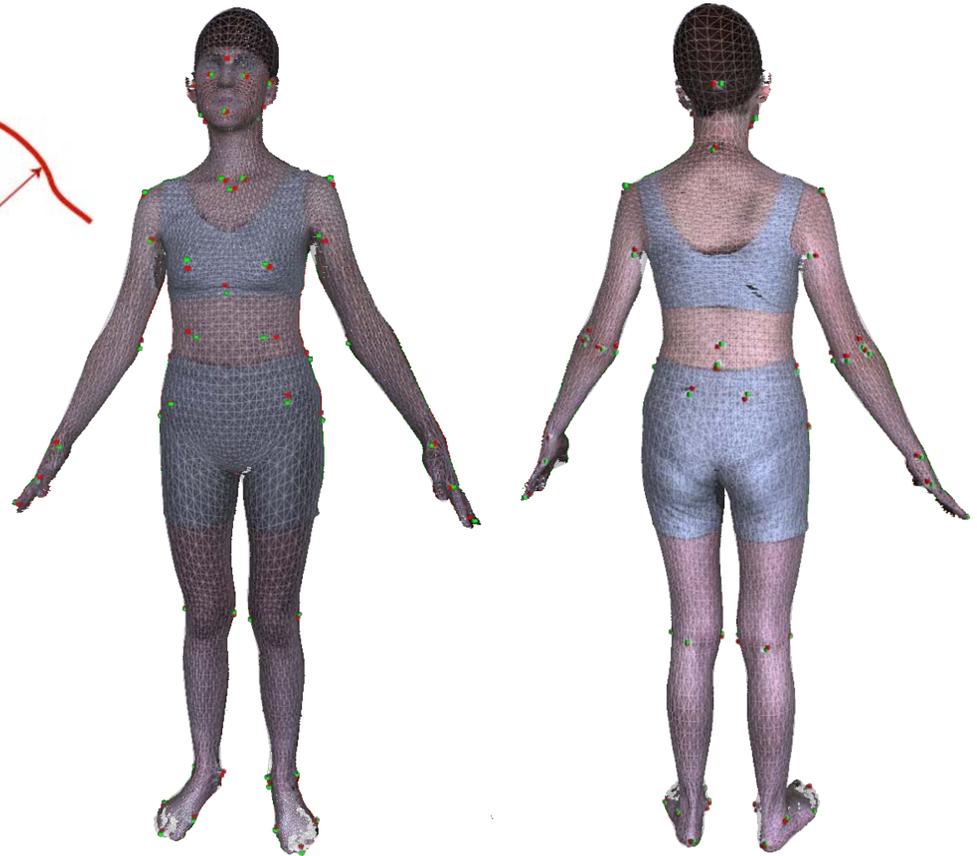
# Standard method – a review

## Landmarks

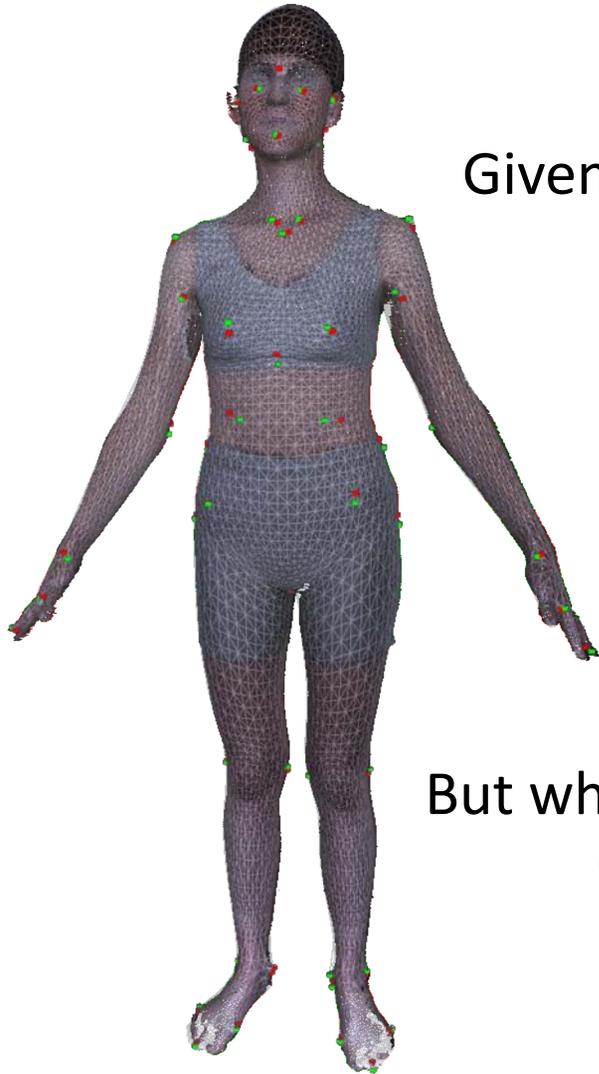


Allen et. al. 2003

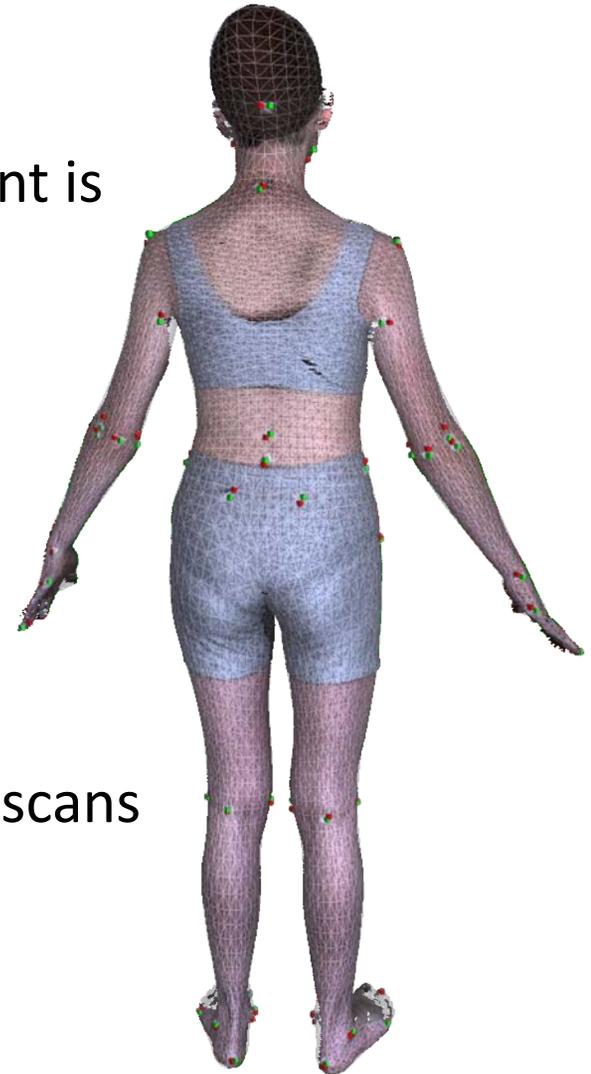
$$\sum_{i \in L} |T_{K_i} v_{K_i} - l_i|$$



# Standard method – the lesson

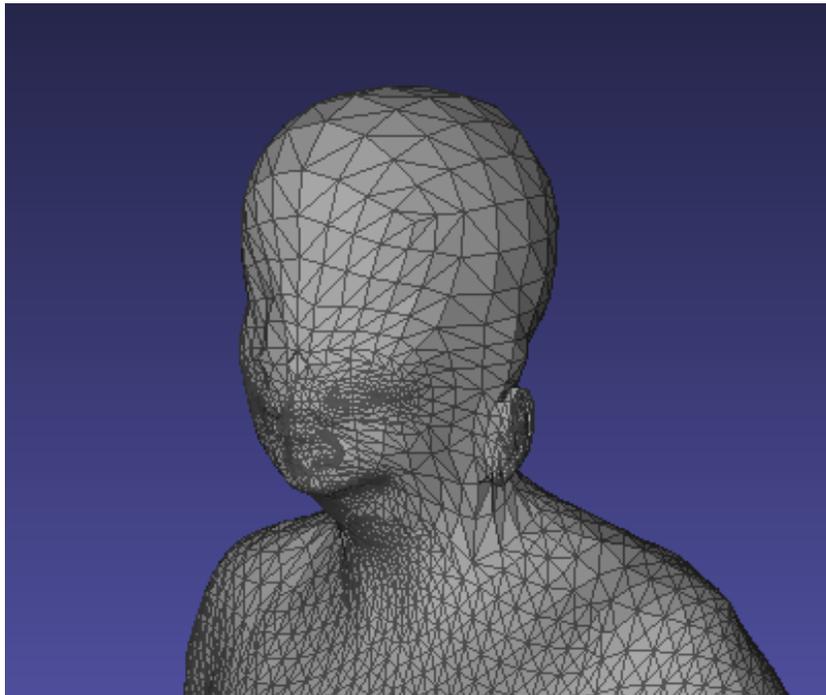


Given landmarks, Alignment is straightforward



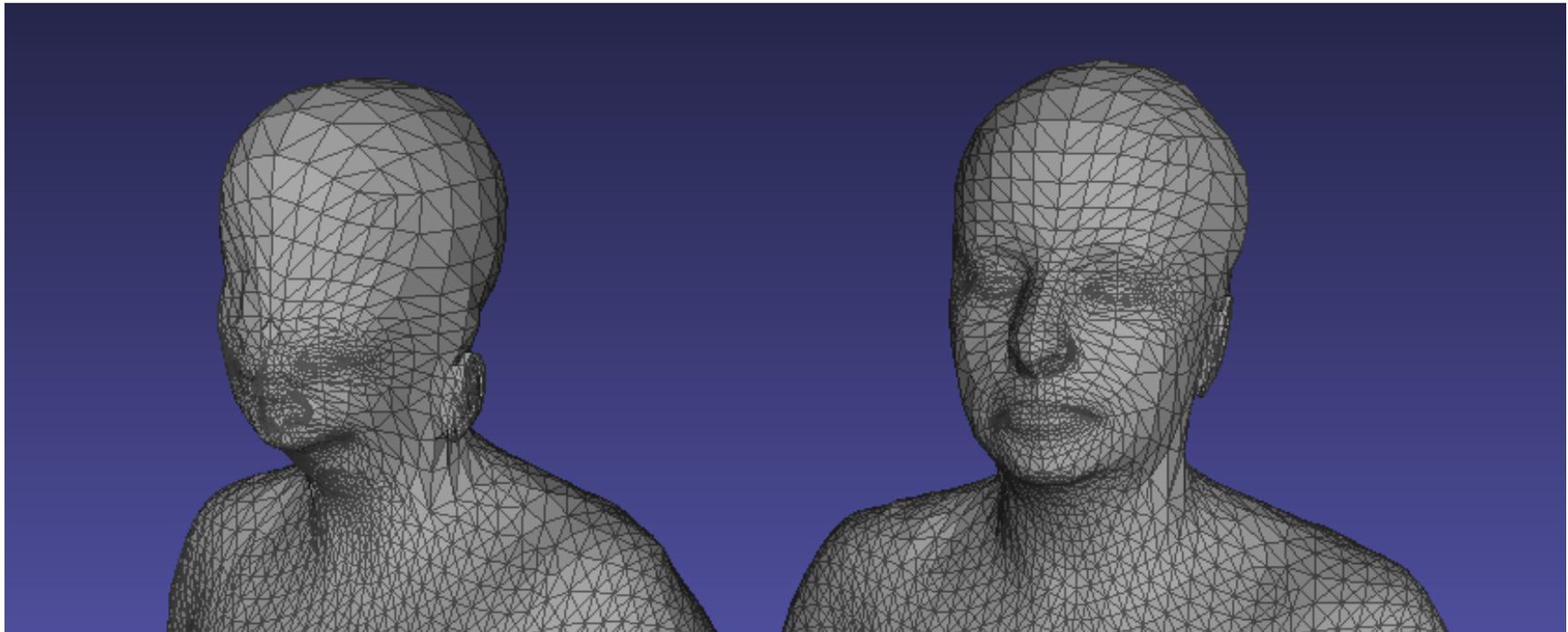
But what if we have 10,000 scans *without* landmarks?

# How many landmarks do we need?



Standard method  
6 landmarks

# Fewer landmarks requires a Smarter alignment algorithm



Standard method  
6 landmarks

Our method  
6 landmarks

# Standard Method

# Our Method

Many high quality  
landmarks

But: Good landmarks are  
hard to get

Few quick and  
dirty landmarks

Simple alignment

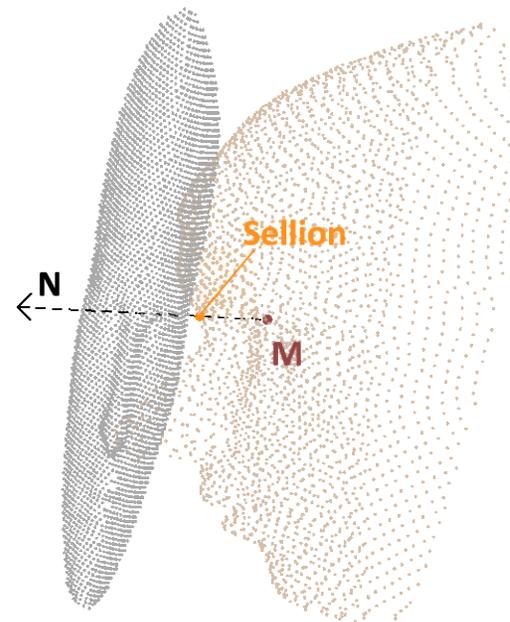
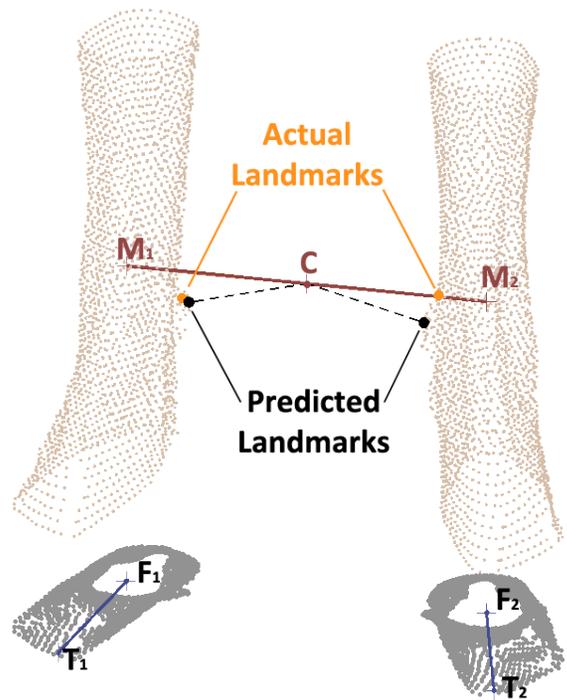
But: Fails without good  
landmarks

Smart alignment

# Simple landmark detectors

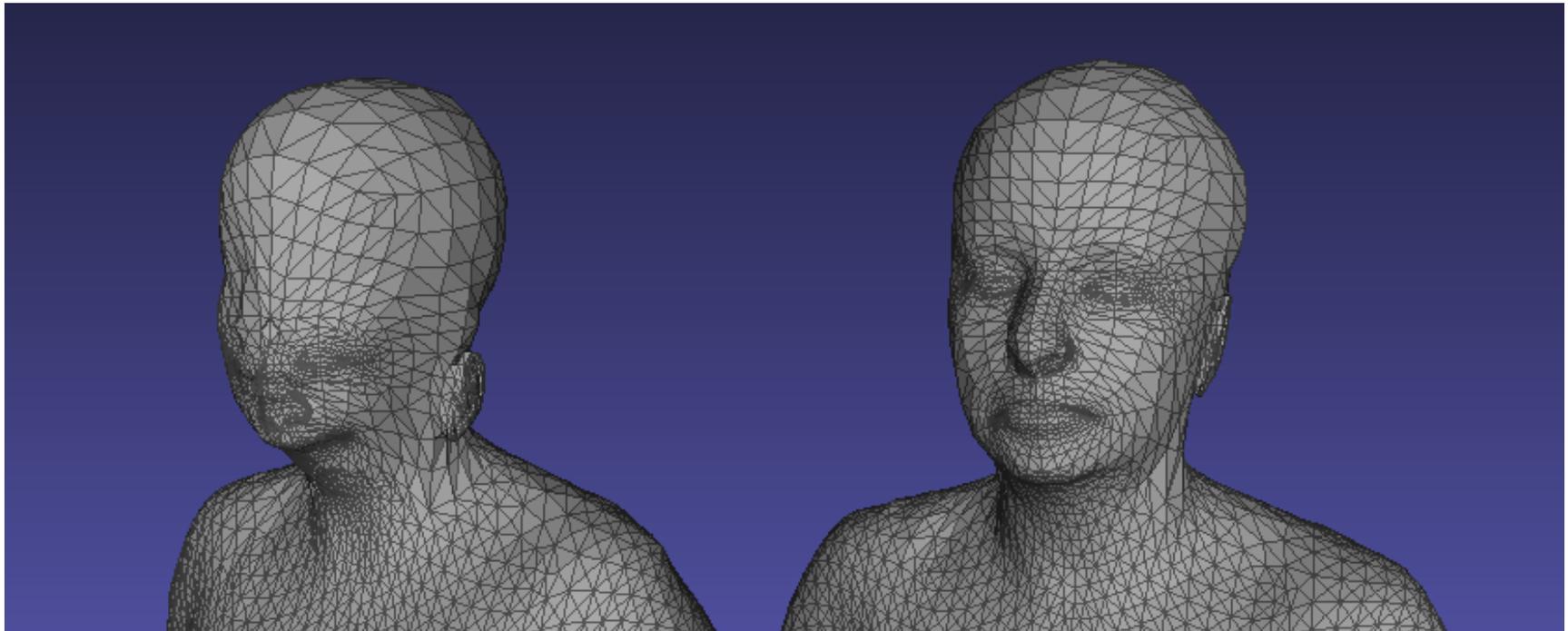
Sellion: mean error 6.2mm

R/L Medial Malleolus: mean error 8.1mm



Eigen depth faces

# What breaks with few landmarks?



Standard method  
6 landmarks

Our method  
6 landmarks

# Standard Method

# Our Method

Many high quality  
landmarks

But: Good landmarks are hard  
to get

Few quick and dirty  
landmarks

Simple alignment

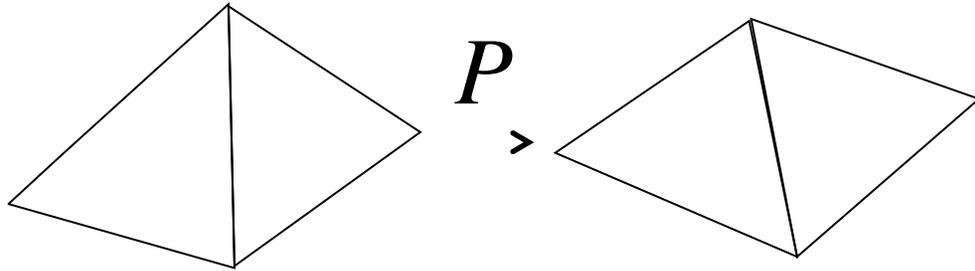
But: Fails without good  
landmarks

Smart alignment

Regularization:  
Smoothness

But: “Sliding” problems

Pick the best regularizations from the graphics and mesh alignment literature



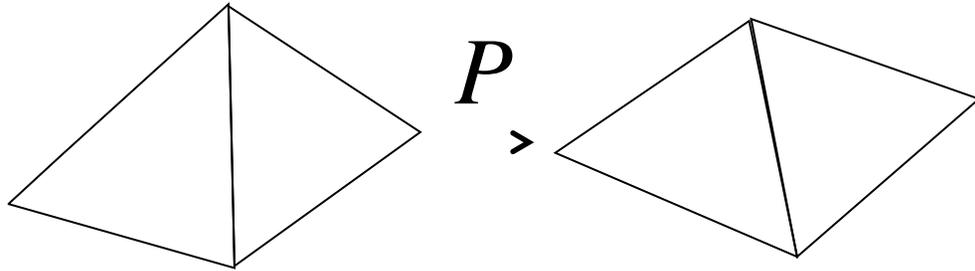
The motion of the mesh vertices defines a linear transformation for every two-triangle patch

## Smoothness

$$\sum_{i,j \text{ overlapping}} \text{AreaOfOverlap}_{ij} \|P_i - P_j\|_F^2$$

Penalize dissimilarity of transformations for overlapping patches

Pick the best regularizations from the graphics and mesh alignment literature



The motion of the mesh vertices defines a linear transformation for every two-triangle patch

## Local Rigidity

$$\sum_i Area_i \min_{R \in SO(3)} \|P_i - R\|_F^2$$

Penalize dissimilarity of transformations to rotations

# Standard Method

# Our Method

Many high quality  
landmarks

But: Good landmarks are hard  
to get

Few quick and dirty  
landmarks

Simple alignment

But: Fails without good  
landmarks

Smart alignment

Regularization:  
Smoothness

But: “Sliding” problems

Regularization:  
Smoothness,  
Local Rigidity,  
Coarse to fine

# What else breaks?



Regularization is defined on the template. Unexplained scan data can not be corrected via regularization.



# Standard Method

# Our Method

Many high quality landmarks

But: Good landmarks are hard to get

Few quick and dirty landmarks

Simple alignment

But: Fails without good landmarks

Smart alignment

Regularization:  
Smoothness

But: "Sliding" problems

Regularization:  
Smoothness,  
Local Rigidity,  
Coarse to fine

Mesh to scan distance

But: Unexplained scan data

# Bidirectional distance

$$\int \rho(\text{Template}) + \int \rho(\text{Scan})$$

Template to Scan

Scan to Template

# Standard Method

# Our Method

Many high quality landmarks

Simple alignment

Regularization:  
Smoothness

Mesh to scan distance

But: Good landmarks are hard to get

But: Fails without good landmarks

But: "Sliding" problems

But: Unexplained scan data

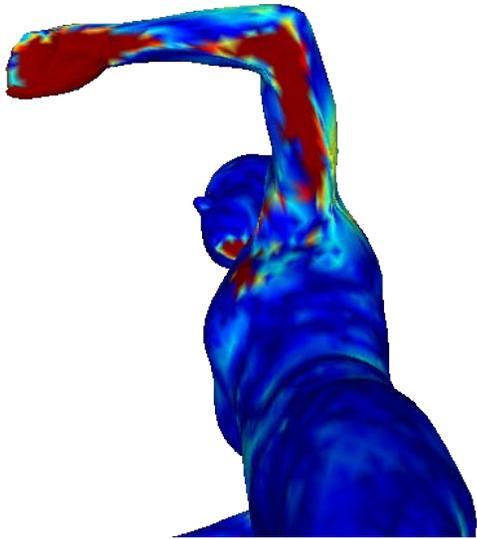
Few quick and dirty landmarks

Smart alignment

Regularization:  
Smoothness,  
Local Rigidity,  
Coarse to fine

Bidirectional distance

# Are we done yet?



Dealing with holes:  
Standard method assumes  
Cyberware per-vertex  
confidence data.

# Standard Method

# Our Method

Many high quality landmarks

But: Good landmarks are hard to get

Few quick and dirty landmarks

Simple alignment

But: Fails without good landmarks

Smart alignment

Regularization:  
Smoothness

But: "Sliding" problems

Regularization:  
Smoothness,  
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Coarse to fine

Mesh to scan distance

But: Unexplained scan data

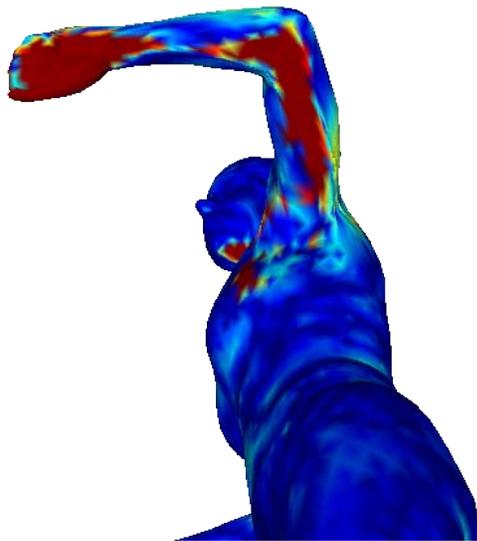
Bidirectional distance

Scan holes:  
Cyberware  
confidence data

But: confidence data  
often not available

# Dealing with holes: Robust statistics

Robust statistics on the template mesh to scan distance limits the influence of large distances in holes, increasing the relative weight of regularization towards the template.



$$\rho(d) = d^2$$



$$\rho(d) = \frac{d^2}{d^2 + \sigma^2}$$

# Standard Method

# Our Method

Many high quality landmarks

But: Good landmarks are hard to get

Few quick and dirty landmarks

Simple alignment

But: Fails without good landmarks

Smart alignment

Regularization:  
Smoothness

But: "Sliding" problems

Regularization:  
Smoothness,  
Local Rigidity,  
Coarse to fine

Mesh to scan distance

But: Unexplained scan data

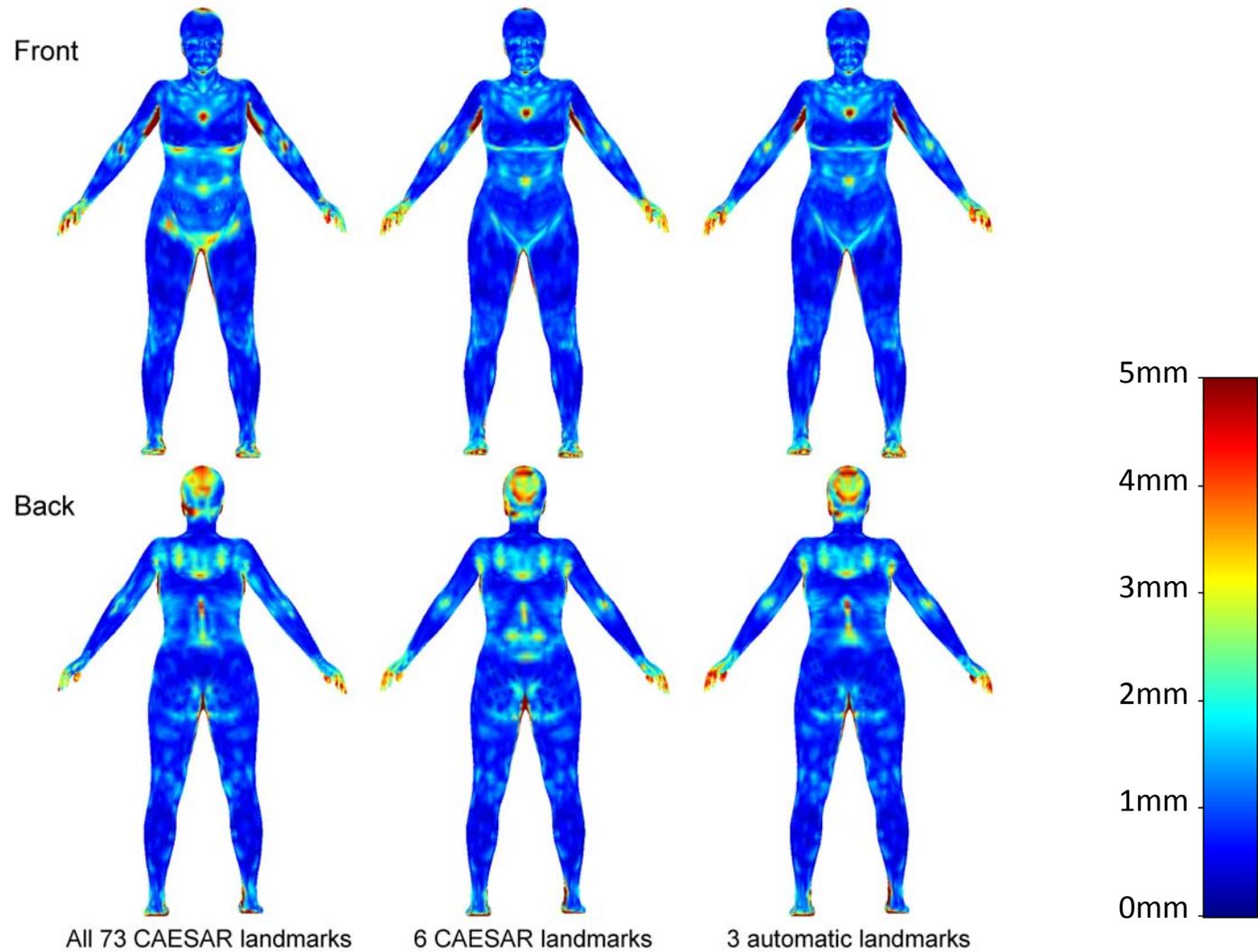
Bidirectional distance

Scan holes:  
Cyberware  
confidence data

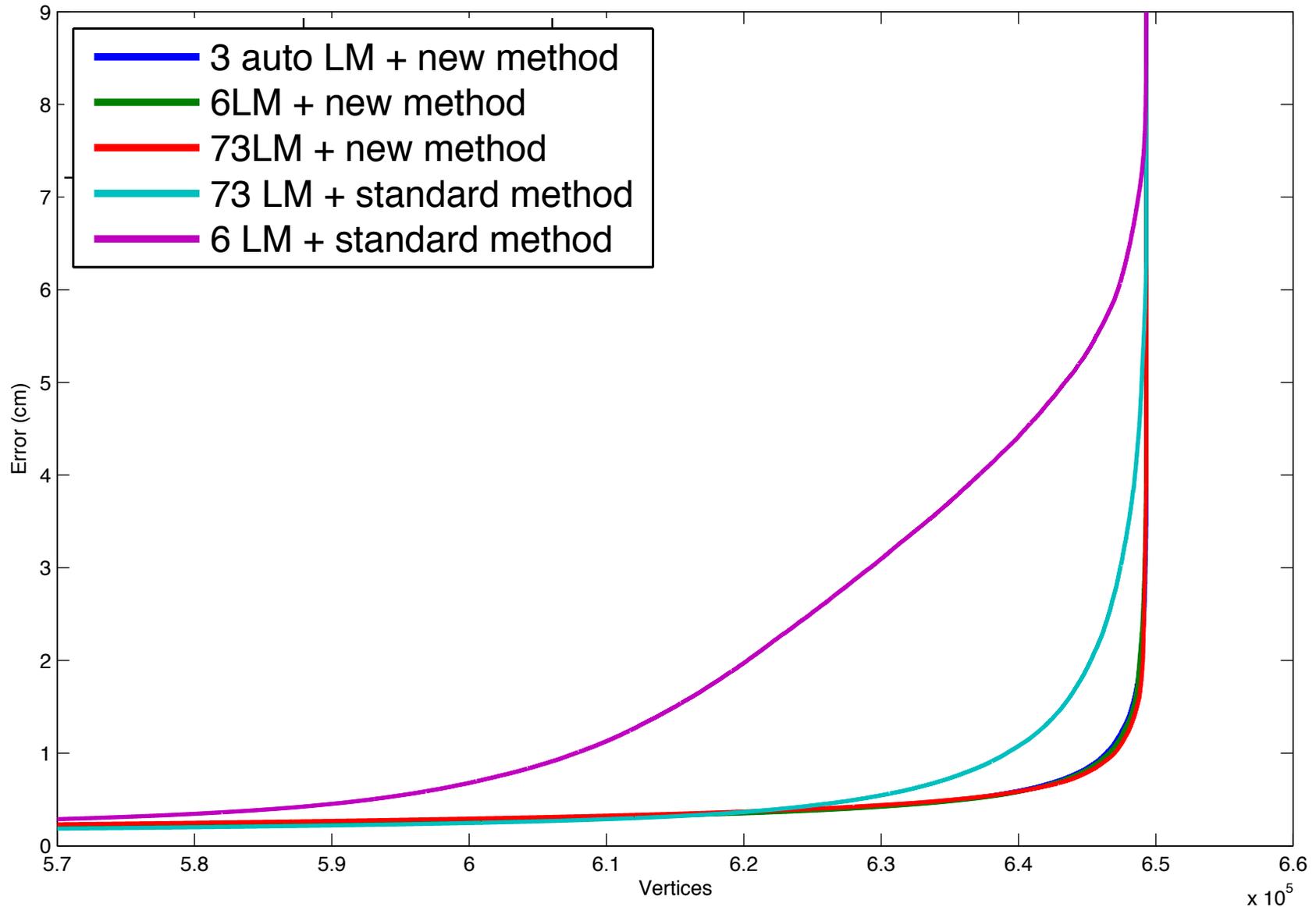
But: confidence data  
often not available

Scan Holes:  
Robust statistics

# Evaluation: Mean mesh to scan distance



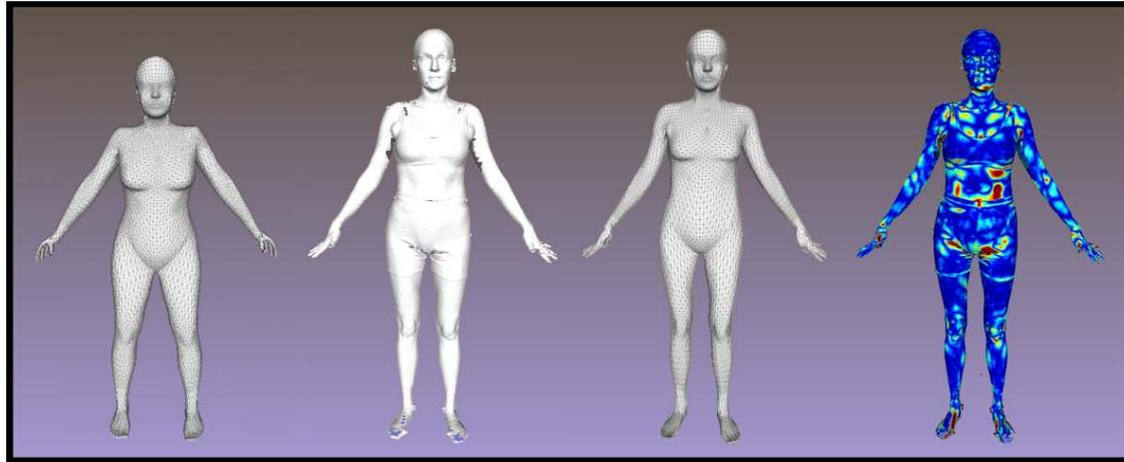
# Evaluation: Largest scan to mesh distances



# Summary

- Standard: Alignment given landmarks
  - Manual landmarking is tedious, doesn't scale well to huge datasets
  - Standard method fails when given only a few landmarks
- Better: Move the smarts into the alignment algorithm
  - Choose the right regularizations
  - Bidirectional cost function
  - Robust statistics
- Good alignments with 3 automatically detected landmarks
  - Better mesh to scan distances compared to standard method with 73 landmarks
- Fully automatic alignment pipeline, scales well to huge datasets

# Questions?



We thank Scott Ettinger for the implementation of the Allen *et al.* alignment method.

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